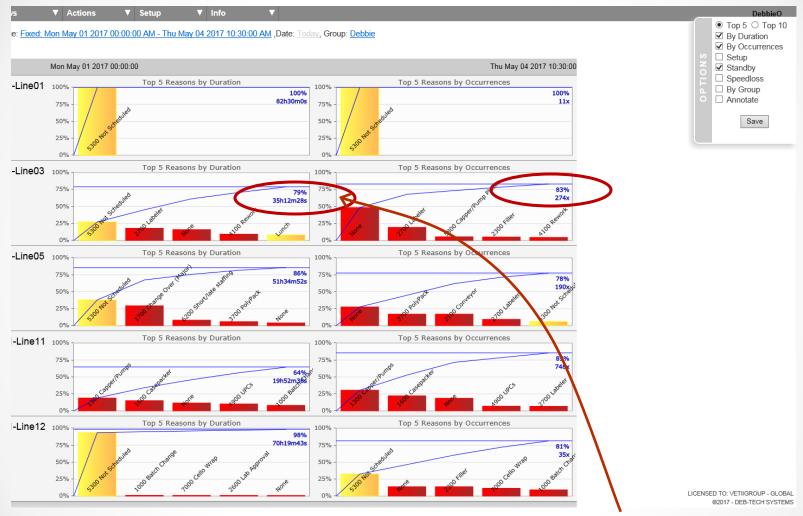
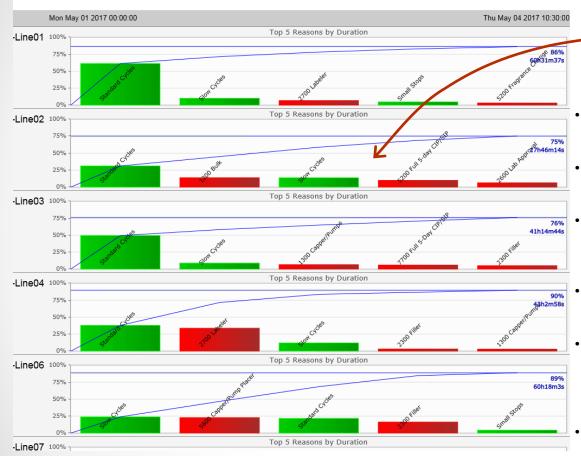
Top Losses



The display now includes the total hours and number of occurrences for the losses shown.

Top Losses – Speed Loss

Fixed: Mon May 01 2017 00:00:00 AM - Thu May 04 2017 10:30:00 AM ,Date: Today, Group



Top 5 O Top 10
By Duration
By Occurrences
Setup
Standby
Speedloss
By Group
Annotate
Save

A production loss due to down time is the most obvious loss, but just because the line is running does not mean there is no loss.

- The Vorne XLv1 counts a line as running as long as cycles are counted as standard, slow or as small stops.
- But it still means the line is potentially running slower than intended and that more pieces could have been produced had the line been running optimally.
- Even if all cycles are standard there can be speed loss, depending on how the boundaries for standard cycles are configured.
- If optimally you produce 1 piece per second, and your full stop threshold is set to 2 seconds, you could potentially produce 1800 pieces in an hour while being perceived as constantly running.

In other words, on a line which runs optimally, those pieces could have been produced in 30 minutes, so the remaining 30 minutes can be counted as a speed loss.